

Fake TV v2

Circuits & Wiring



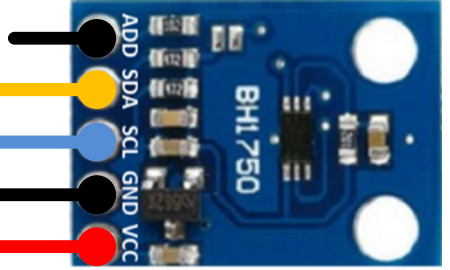
Fake TV-2 Schematic

Pin D1	GPIO5	SCL	
Pin D2	GPIO4	SDA	
Pin D3	GPIO0	OUTPUT LOW	S/W GND
Pin D4	INPUT_PULLUP	LED_BUILTIN	

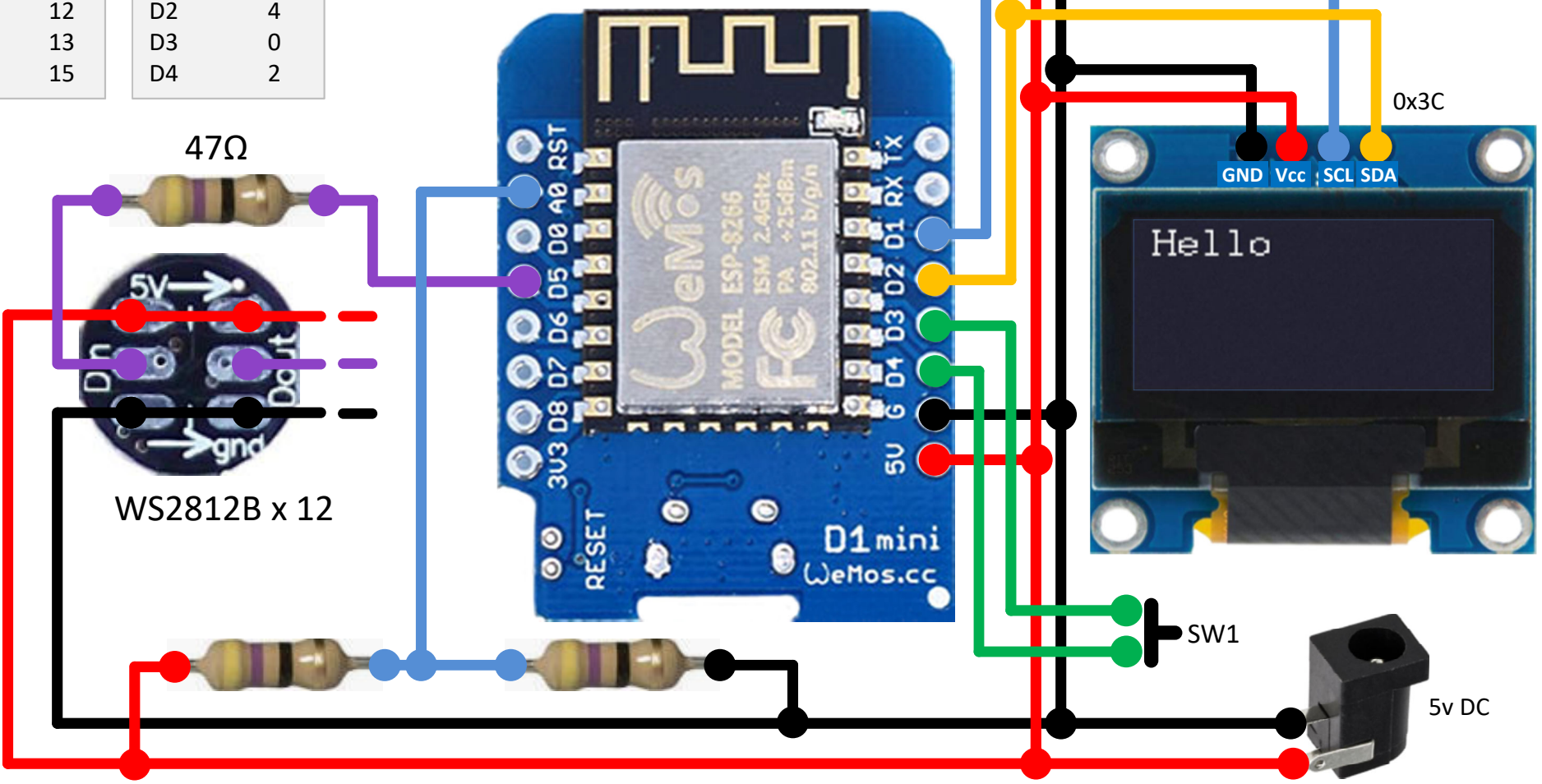
ESP8266 GPIO mapping:

Pin	GPIO	Pin	GPIO
A0	A0	Tx	1
D0	16	Rx	3
D5	14	D1	5
D6	12	D2	4
D7	13	D3	0
D8	15	D4	2

ADD = HI 0x5C
ADD = LO/NC 0x23



BH1750 Light Sensor



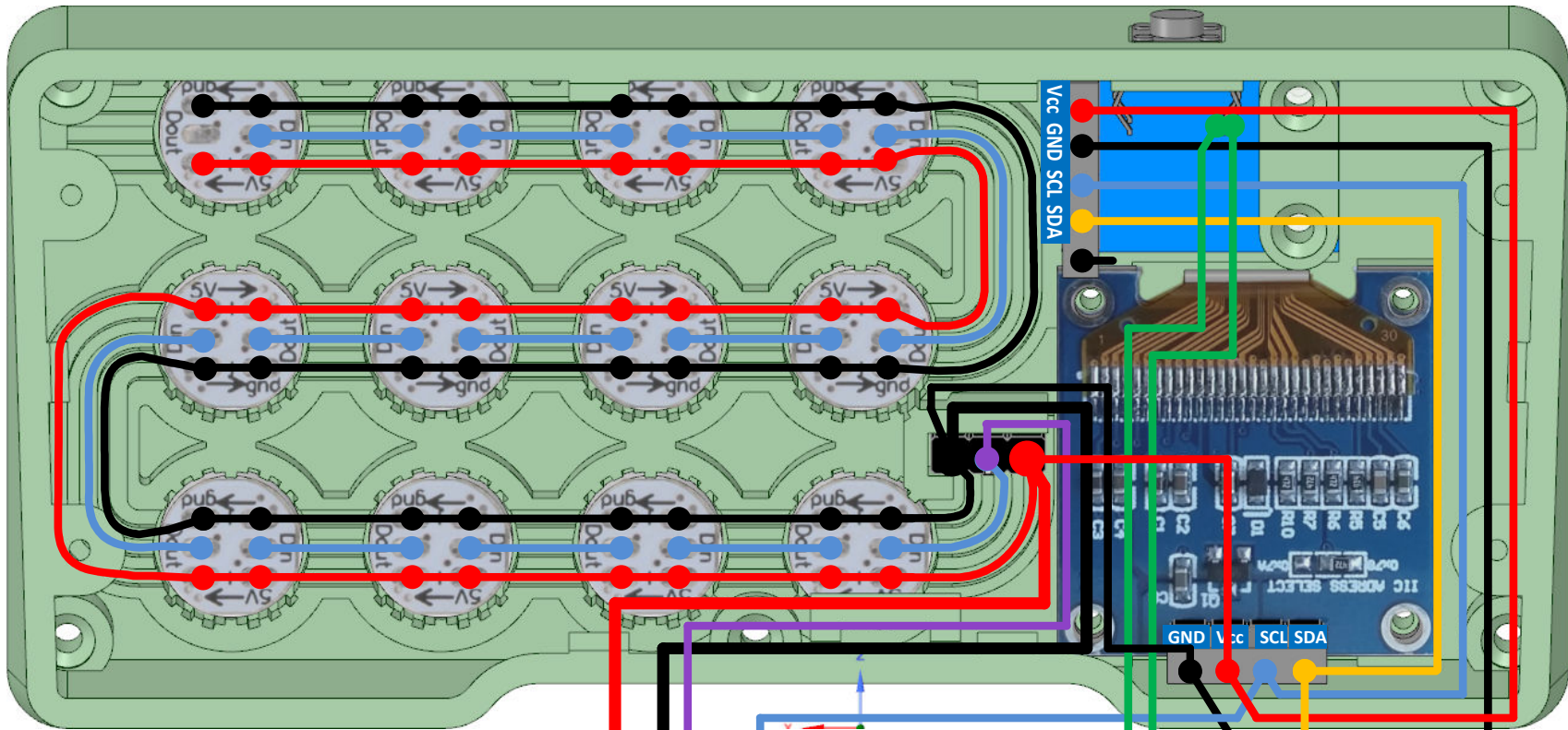
0x3C

GND Vcc SCL SDA

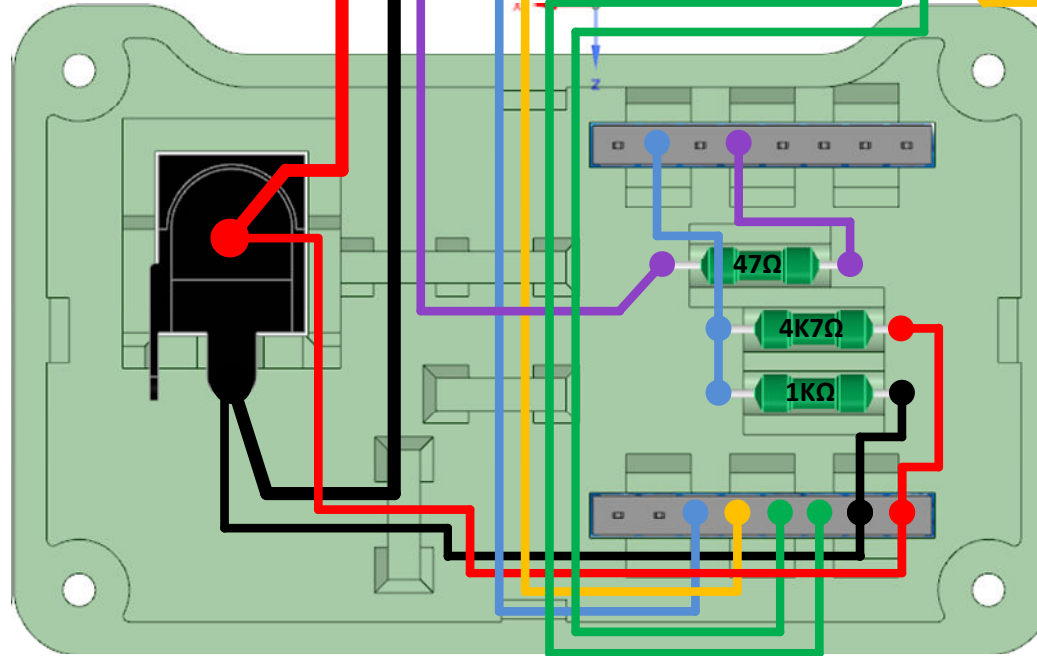
Hello

SW1

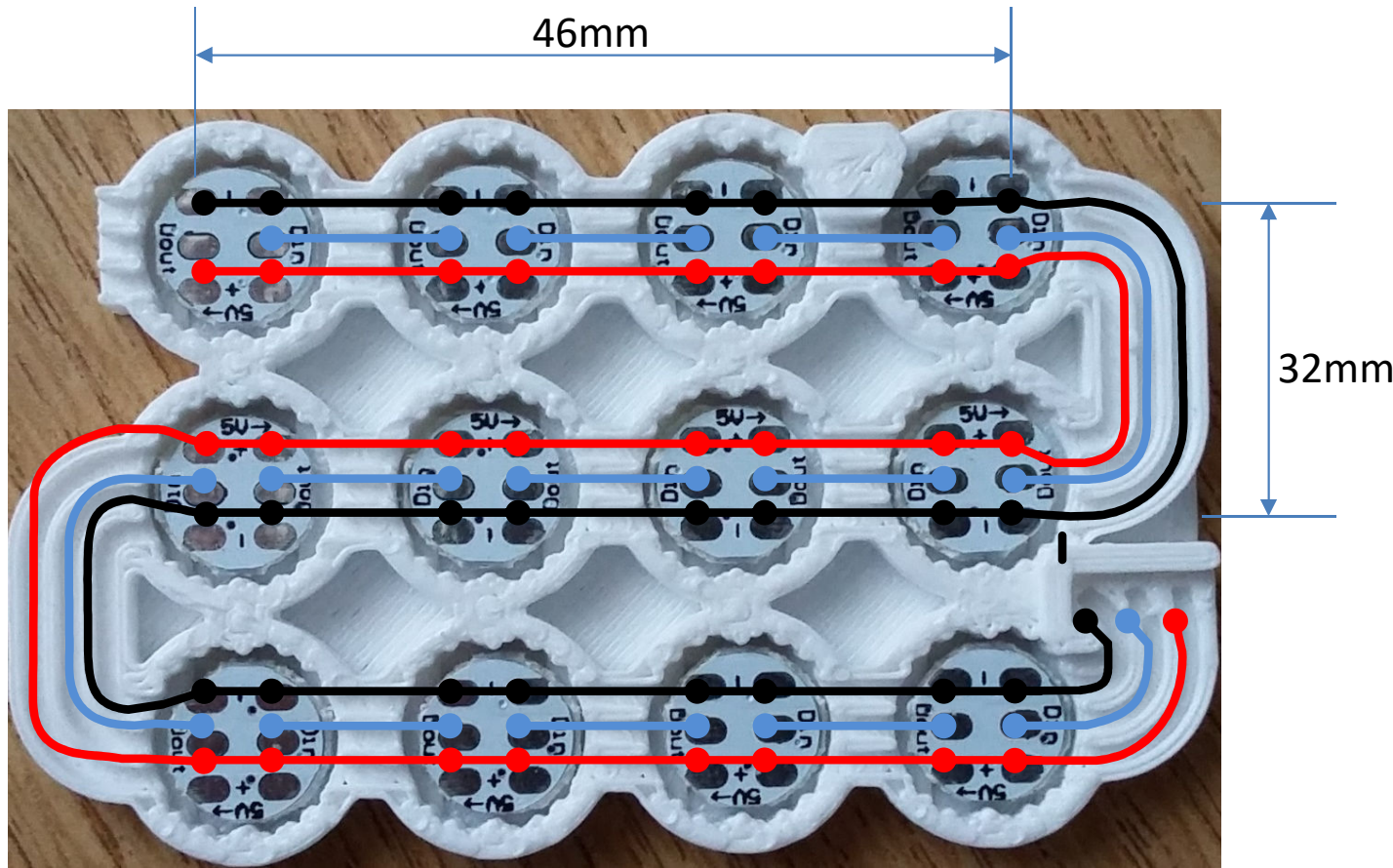
5v DC



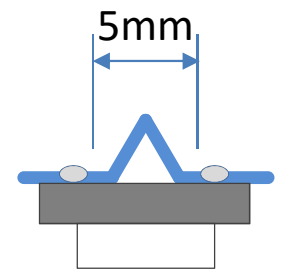
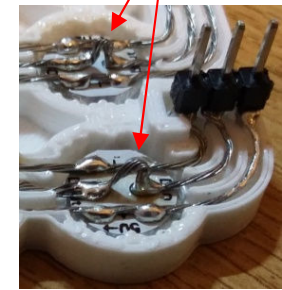
Fake TV-2 Wiring



Fake TV-2 LED Wiring

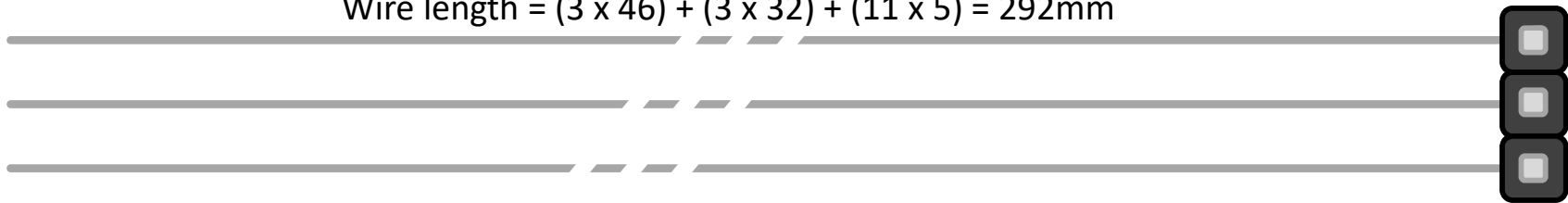


Kink centre data wire, then solder, then crop.



Data bridge

$$\text{Wire length} = (3 \times 46) + (3 \times 32) + (11 \times 5) = 292\text{mm}$$



Use minimum 300 mm wire length

Fake TV-2 Protection Sensing

ESP8266 has a single ADC channel available to users. It may be used either to read voltage at ADC pin, or to read module supply voltage (VCC).

To read external voltage applied to ADC pin, use `analogRead(A0)`. Input voltage range of bare ESP8266 is 0 — 1.0V, however some many boards may implement voltage dividers. To be on the safe side, <1.0V can be tested. If e.g. 0.5V delivers values around ~512, then maximum voltage is very likely to be 1.0V and 3.3V may harm the ESP8266. However values around ~150 indicates that the maximum voltage is likely to be 3.3V.

We will assume that the power socket is 5.5v max, hence $R2 / R1 = 4.5 / 1.0$

Based on standard values we will use $R2 = 4k7$ and $R1 = 1k$

For ADC, an input voltage of 1.0v == 1023 (analogRead(A0) value)

Hence:

VDC = 5.5v A0 = 987

VDC = 5.0 A0 = 897

USB = 5.0 A0 = 825 (assume 4.6v after Schottky diode)

So we can detect whether or not the board is running off the UDB input and reduce the LED brightness in this mode to safeguard the Schottky diode.

Note the above values may be different for your system, hence you should use the serial monitor to assess your values and set limits accordingly.

